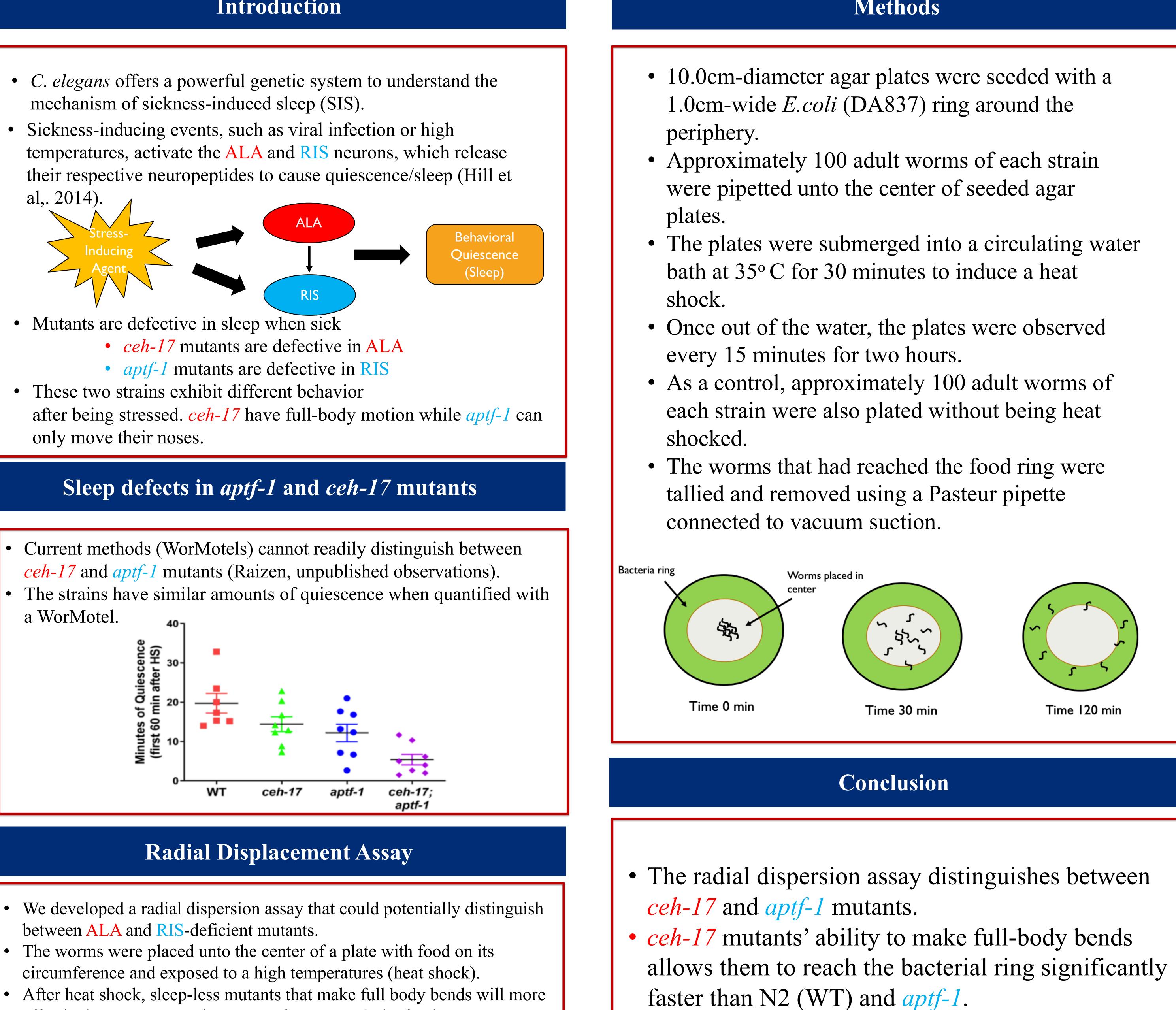


Radial displacement assay distinguishes ALA from RIS mutants during recovery from heat stress in *Caenorhabditis elegans*

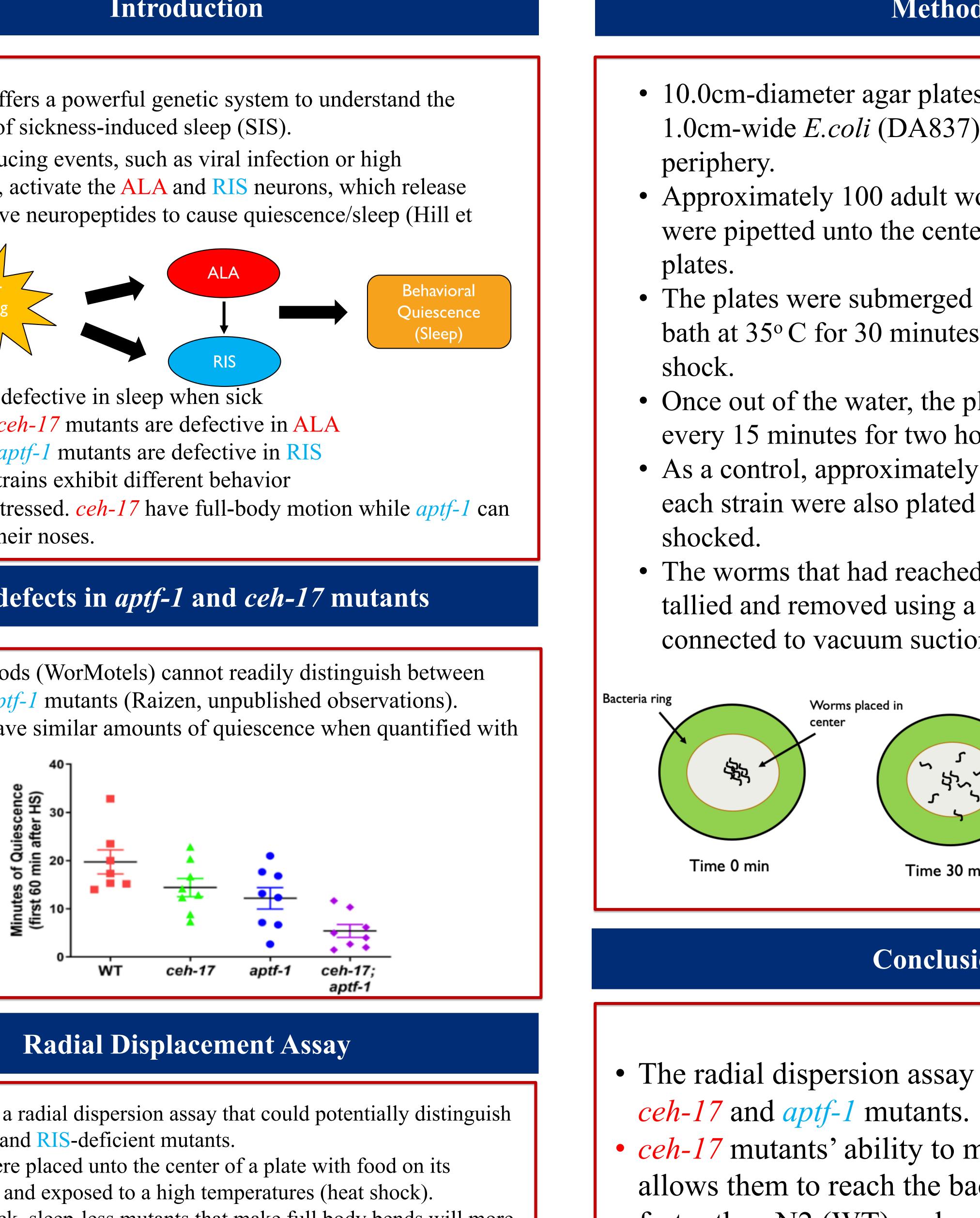
Introduction

- mechanism of sickness-induced sleep (SIS).
- Sickness-inducing events, such as viral infection or high



- Mutants are defective in sleep when sick
- These two strains exhibit different behavior only move their noses.

- a WorMotel.

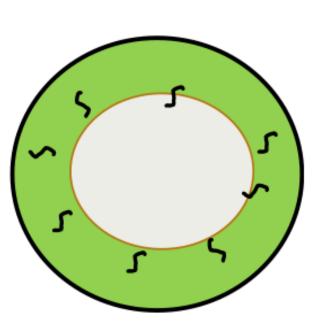


- between ALA and RIS-deficient mutants.
- After heat shock, sleep-less mutants that make full body bends will more effectively move across the agar surface to reach the food.
- Mutants that move only their noses and wild-type worms will lag behind.

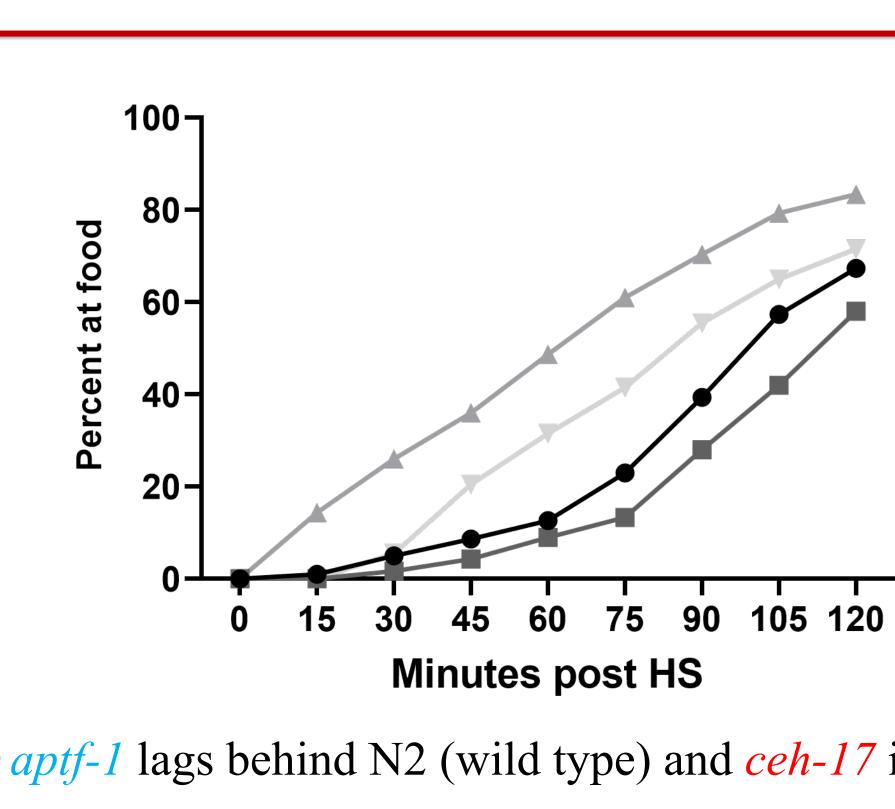
Carlos Chavez Perez¹, Alex Rohacek², David Raizen² ¹Penn Access Summer Scholar, GfMUR Recipient, School of Arts & Sciences, 2022 ²Dept. of Neurology, Perelman School of Medicine

Methods





Time 120 min



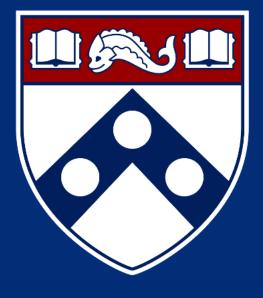
• *aptf-1* lags behind N2 (wild type) and *ceh-17* in reaching the food lawn. • *ceh-17* is about twice as fast as N2 to reach the food.

- respectively and classify known sleep mutants.
- phenotypes.
- barrier between the worms and the food.

Acknowledgments & References

- Undergraduate Research (CURF).

Hill AJ, Mansfield R, Lopez JM, Raizen DM, Van Buskirk C. Cellular stress induces a protective sleep-like state in C. elegans. *Curr Biol*. 2014;24(20):2399-2405. doi:10.1016/j.cub.2014.08.040



Results

- WT - aptf-1
- 🛨 ceh-17
- ceh-17;aptf-1

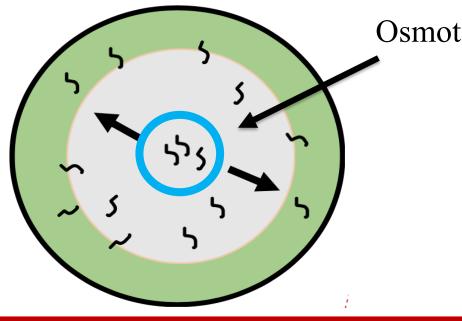
Discussion

• The different phenotypes exhibited by *ceh-17* and *aptf-1* could be used to identify other ALA and RIS-defective mutants

• This assay could potentially screen for movement quiescent-

defective mutants after random mutagenesis and amplify weak

• In addition, we can expand this design to measure motivation of worms to reach the food after heat shock by adding an osmotic



Osmotic barrier

Funding provided by Penn Access Summer Scholars (PASS) and the Center for

Mentorship appreciated from Dr. Raizen, Dr. Rohacek, and Dr. DeLisser. Peer support and poster design suggestions from Margaux Games (C'22).

• Contact Carlos Chavez Perez by <u>cchave03@sas.upenn.edu</u>