

## Motivation

- Humans learn new concepts with very little supervision
- A child can generalize the concept of “giraffe” from a few pictures in a book
- But our best deep learning systems need hundreds or thousands of examples

## What is Meta-Learning?

- “Learning to learn” — machine learning (ML) models that can learn new skills, adapt to new environments rapidly with few training examples
- More closely emulates human intelligence

## Few-Shot Learning — A Type of Meta-Learning

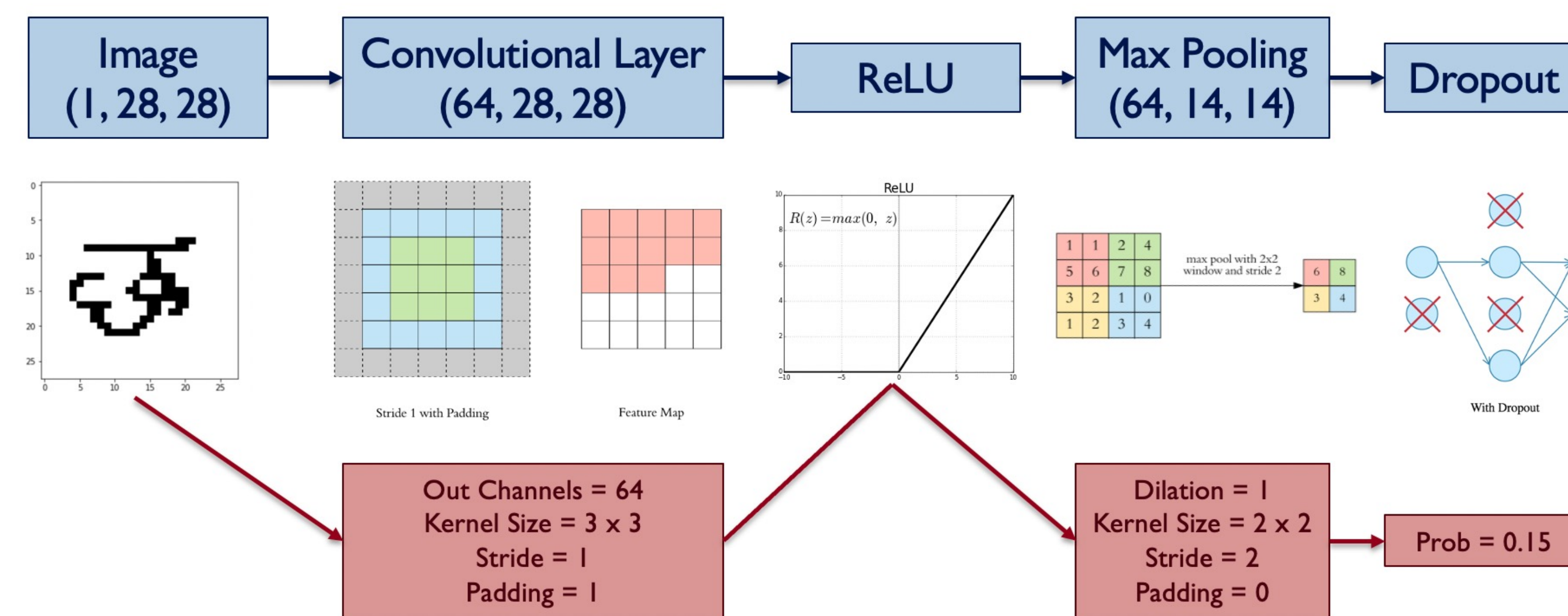
- Model learns a class from few (< 10) labeled examples
- “Lifelong learning” models — continuously learn from small episodes of data containing various unseen classes

## Accelerating Few-Shot Learning Via Hardware

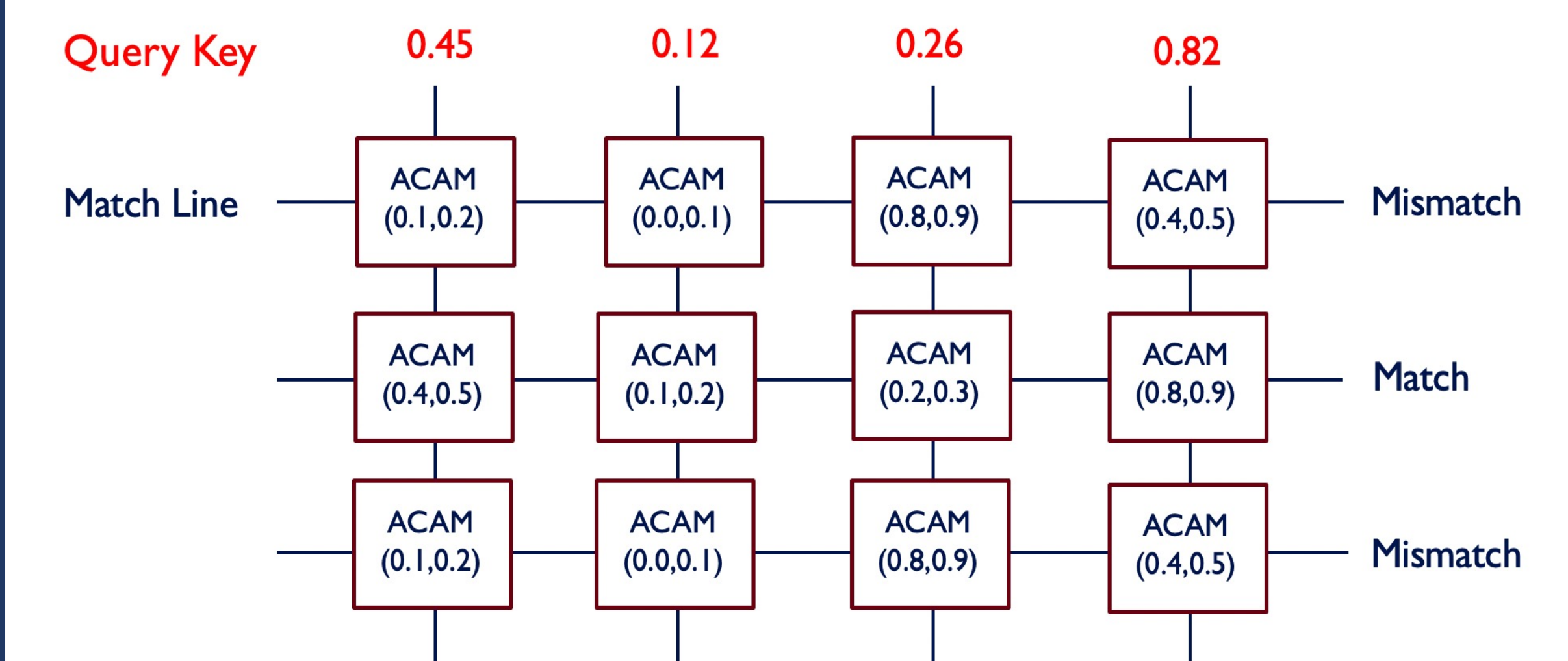
- Goal is to improve energy efficiency, space requirements, and runtime without compromising inference accuracy

## Methodology

### Convolutional Neural Network (CNN)

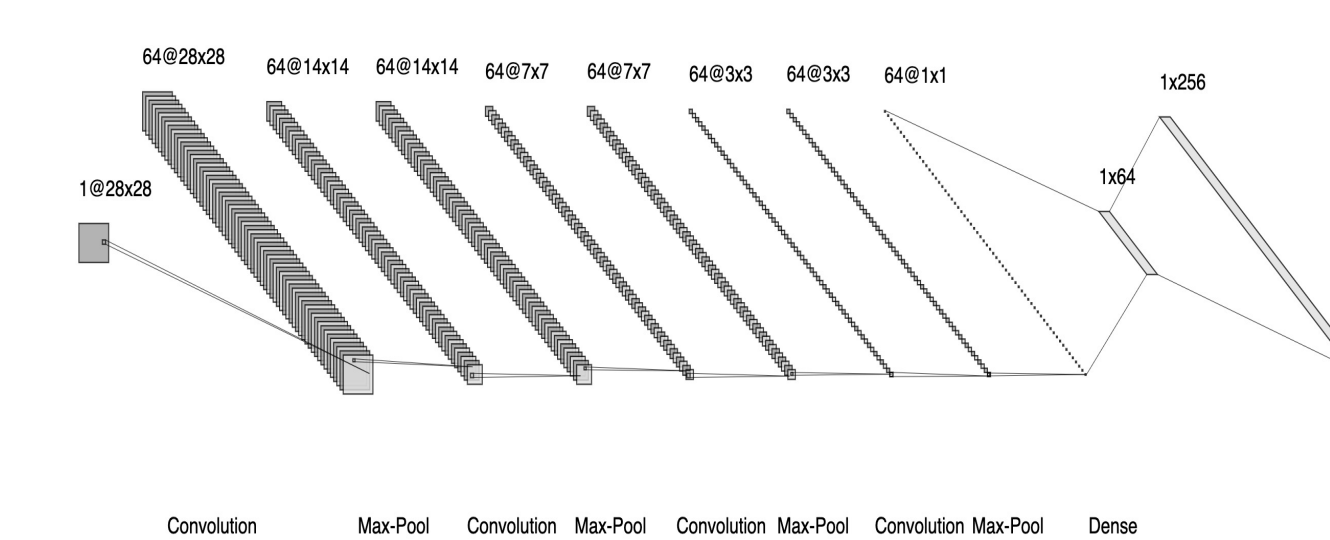


### Analog Content-Addressable Memory (ACAM)



### Embedding Function

- 4 convolutional layers
- 64-dimensional, real-valued output embedding



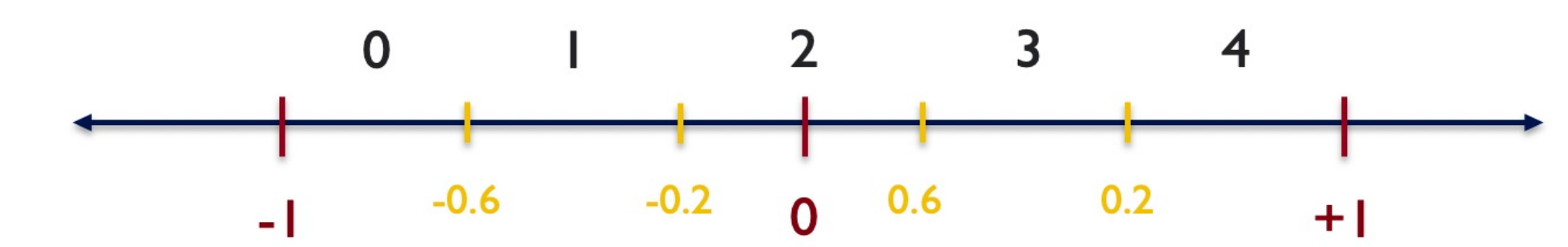
### Matching Network Algorithm

- Given: Support set  $S = ((x_1, y_1), \dots, (x_n, y_n))$ , Query image  $Q = (x_q, y_q)$ , Embedding function  $f$
- Compute: Attention kernel  $a(x_q, x_i)$  using:

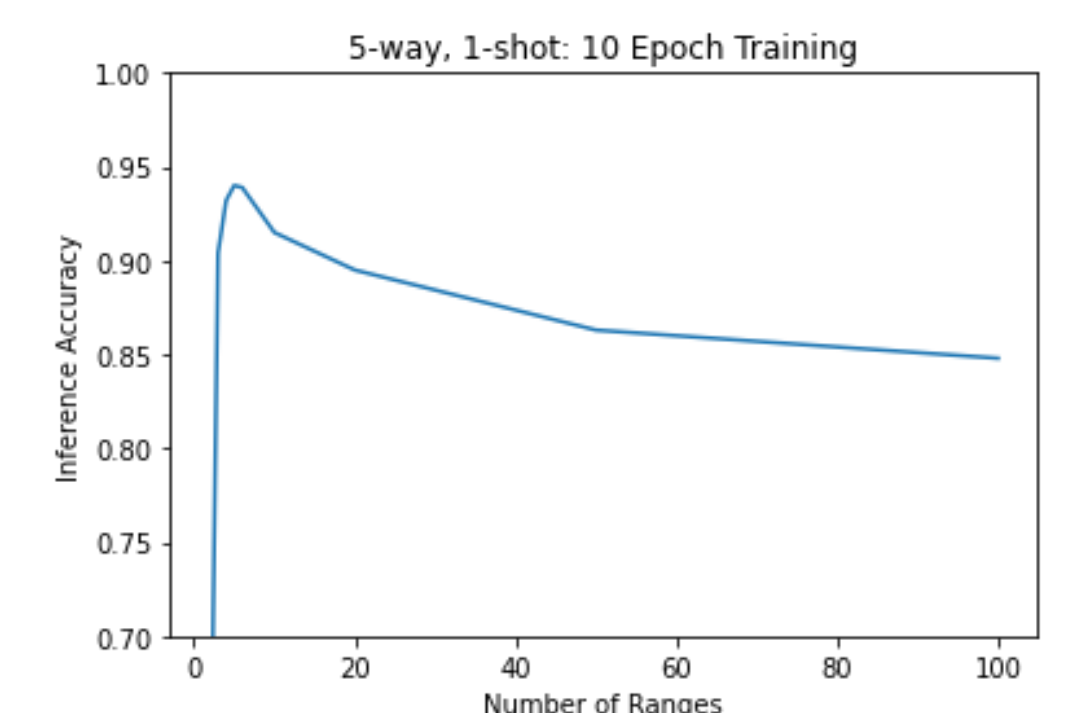
$$\text{similarity} = \cos(\theta) = \frac{\mathbf{A} \cdot \mathbf{B}}{\|\mathbf{A}\| \|\mathbf{B}\|} = \frac{\sum_{i=1}^n A_i B_i}{\sqrt{\sum_{i=1}^n A_i^2} \sqrt{\sum_{i=1}^n B_i^2}}$$

For all  $i = 1, \dots, n$ :  
 $\hat{y}_q = \text{argmax}_{y_i} a(x_q, x_i)$   
 Backpropagate  $\text{cross\_entropy\_loss}(y_q, \hat{y}_q)$

### Embedding Quantization

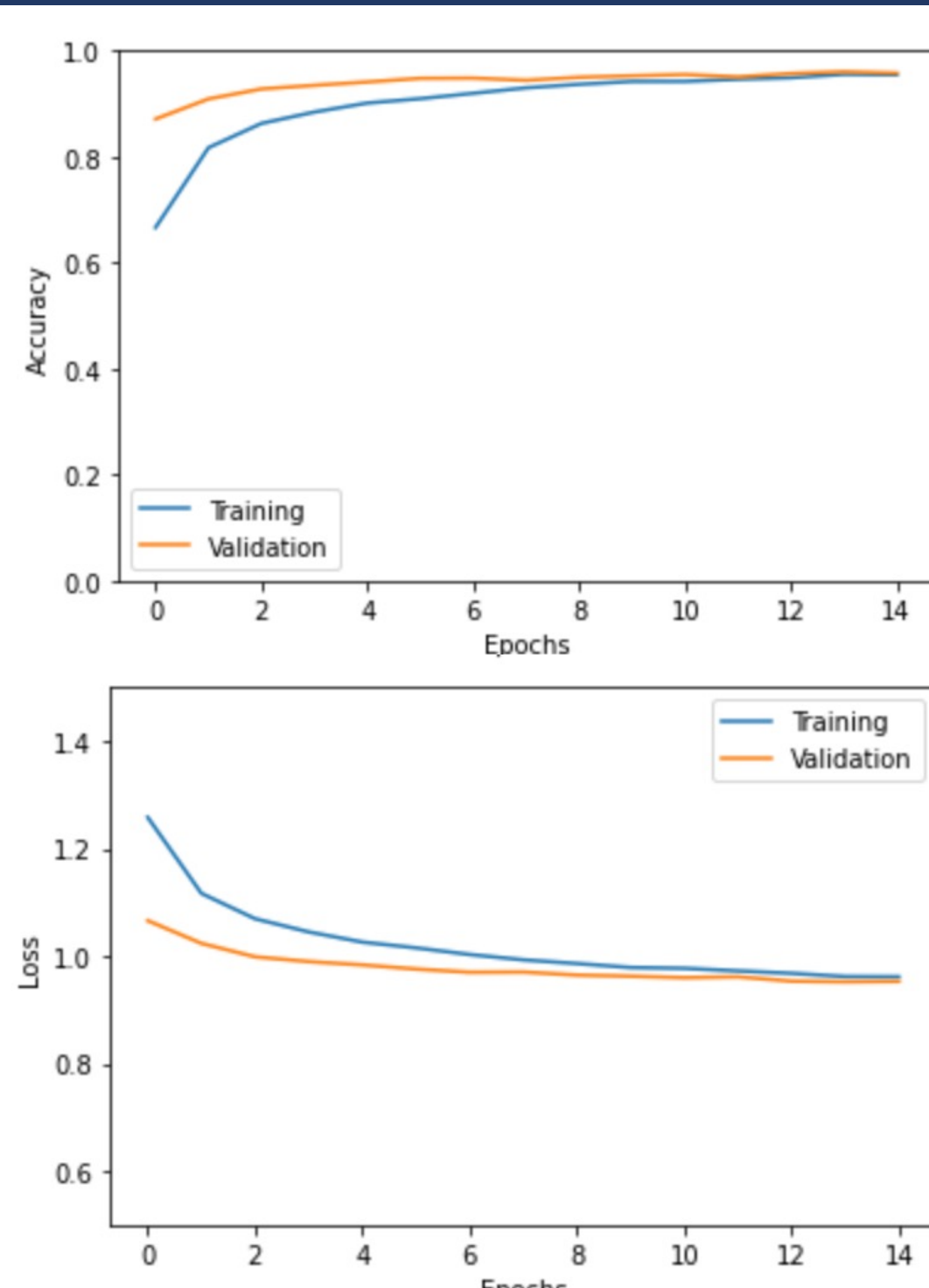


- ACAM stores real values in intervals
- 5 quantization intervals yields optimal inference accuracy



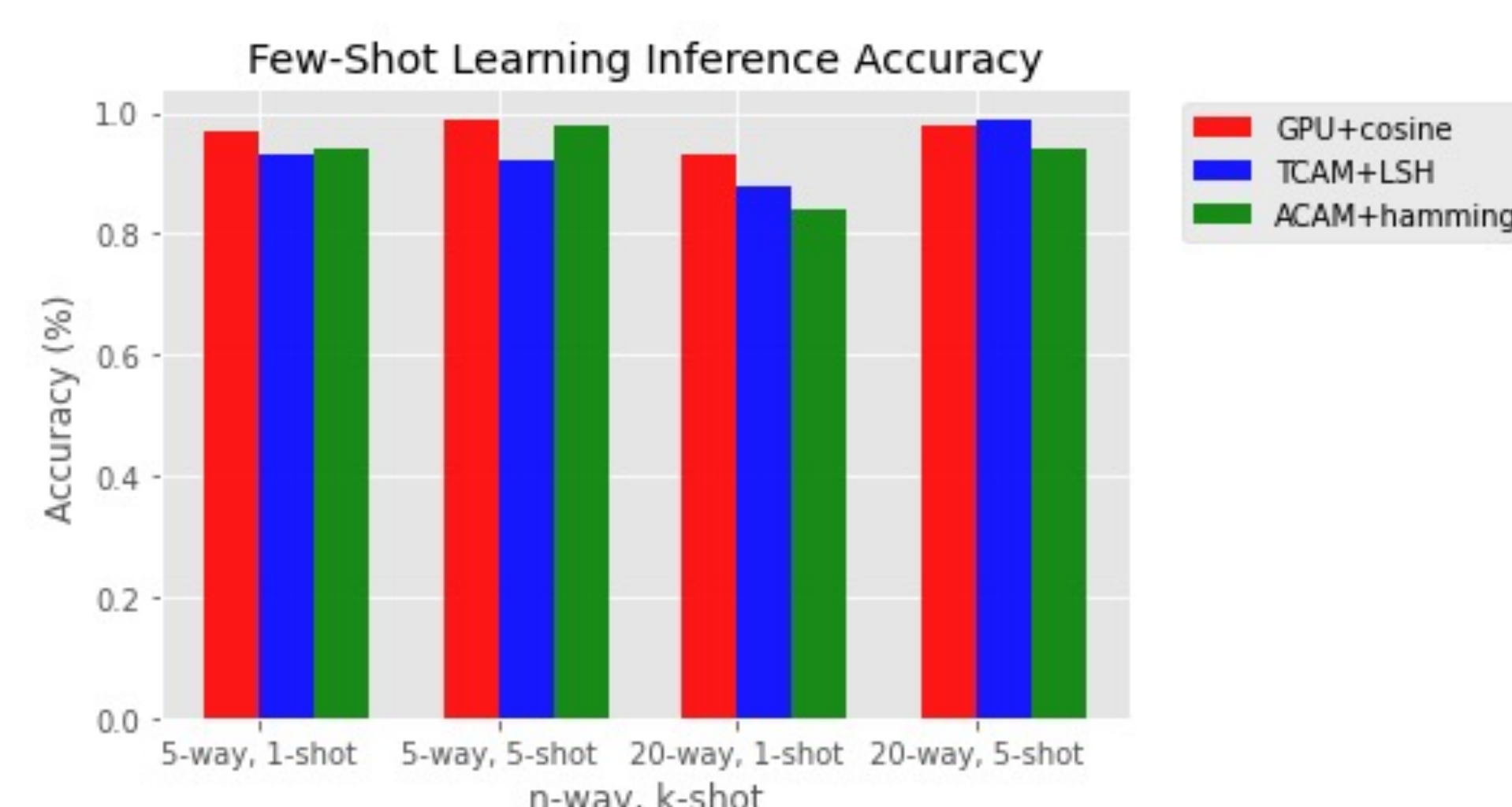
## Results

### Training / Validation



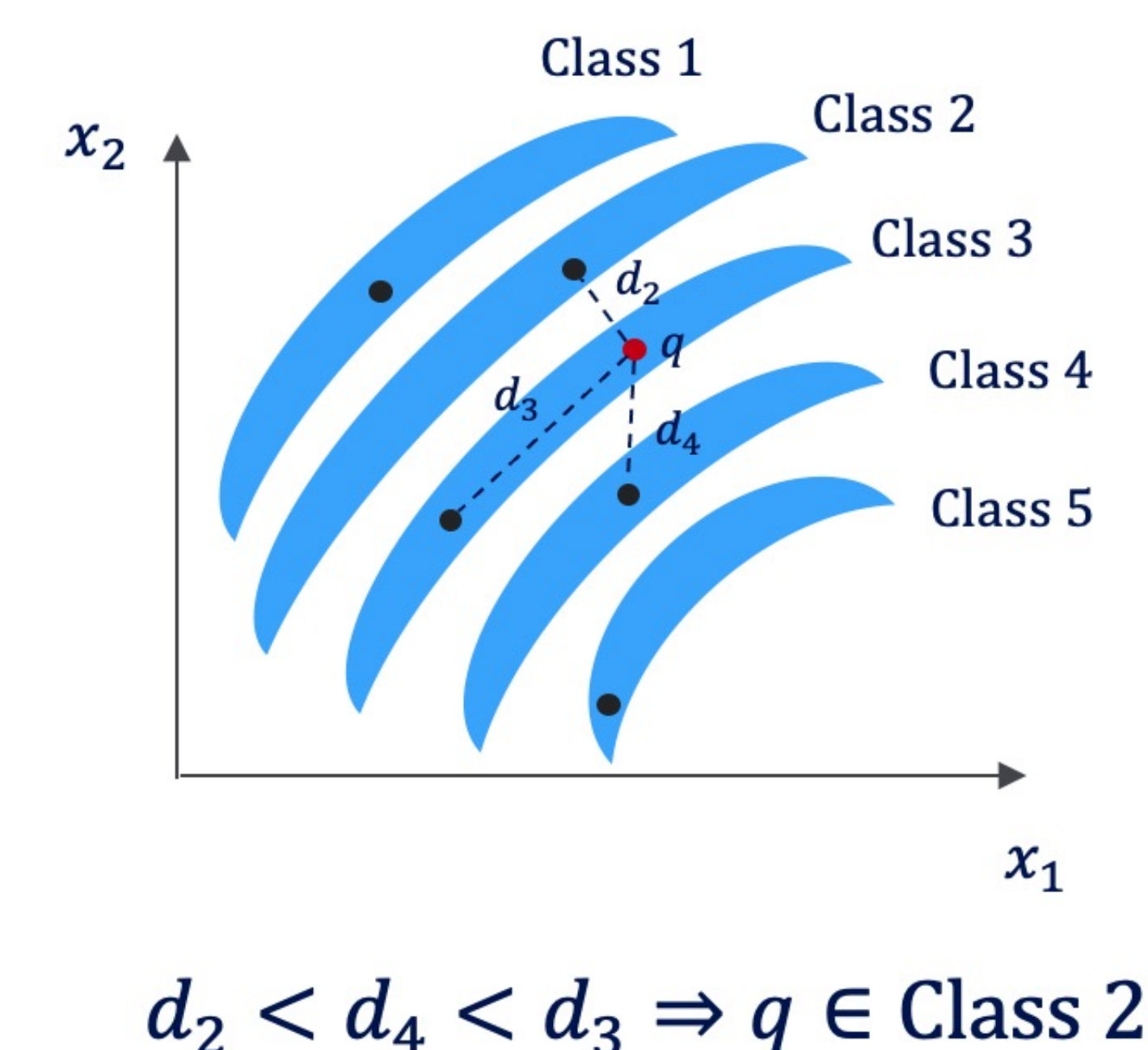
### ACAM Accuracy vs GPU, TCAM

- Inference accuracy for GPU+cosine, TCAM+LSH, and ACAM+Hamming are very similar



## Conclusion

- Few-shot learning with ACAM requires less energy, space, and search time than alternative (GPU, TCAM) implementations with negligible compromise on inference accuracy
- Future steps — matching network algorithm is not optimal for few-shot learning, implement improved approach



## References

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