

# Restricted Iconicity: Examining the Impact of One-Sided Iconicity on Communication

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## Background

- The term iconicity in linguistics refers to the phenomenon where **communicative signs resemble, or are motivated by, their meaning** (Dingemanse et al., 2020). Onomatopoeia in English, and the figure below, are examples of iconicity.

Figure 1—When tasked with communicating this image (right) using a color, participants overwhelmingly chose pink (Roberts and Clark, 2020). The sign (the color pink) is iconic because it resembles its meaning (the flamingo).



- Iconicity appears at the very beginning of communication systems, providing a **common ground between speakers** and aiding the **comprehension of new signs** (Perlman et al., 2015).
- Experiments have found evidence that iconicity can **aid pairs** in establishing new communication systems and **aid individuals** in recognizing and learning new signs (Perlman et al., 2015).
- However, there has been scarce attention in the academic literature devoted to **iconicity restricted to the Sender**: do the benefits of iconicity hold even if the iconicity is not apparent to the Receiver?

## Research Question

**To what extent does iconicity aid communicative success when only available to the sender?**

## Proposed Experiment

- Based on **communication game involving color** (Roberts and Clark, 2020).
- Two participants are involved: one participant (**the Sender**) attempts to communicate a randomly chosen black and white fruit or vegetable (**the Referents**) using a trackpad for the other participant (**the Receiver**) to guess. Both what the Sender chooses and what the Receiver sees varies by condition.

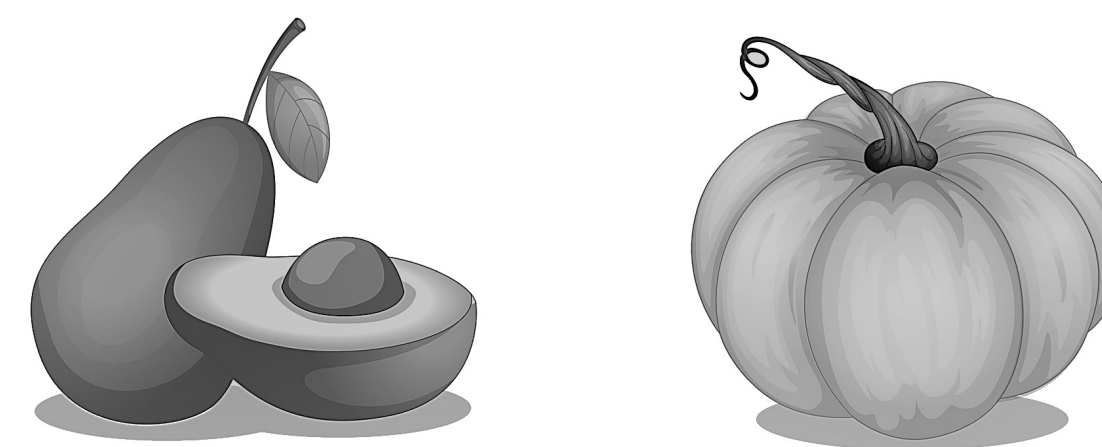


Figure 2—Example referents (above)

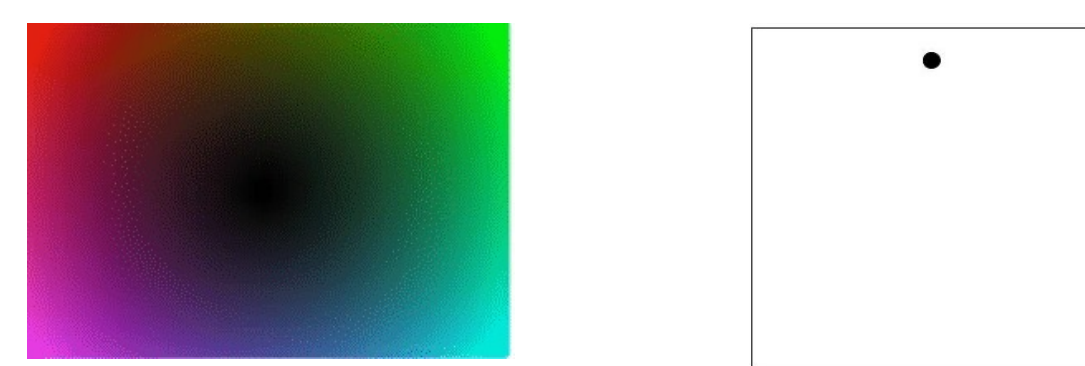


Figure 3—Color spectrum used (above left).  
Sample dot position (above right).

## Proposed Experiment cont.

- **Three conditions**: varying the media with which the Sender and Receiver communicate:

Conditions:	Sender Selects:	Receiver Sees:
1. High-iconicity	color	color
2. Low-iconicity	cursor position	corresponding dot position
3. One-sided iconicity	color	corresponding dot position

Figure 4—Chart of potential conditions in trial (above)

- In the one-sided iconicity condition, the Sender is **unaware** that their color selection is transformed and sent as a dot position

## References

- Dingemanse, M., Perlman, M., & Perniss, P. (2020). Construals of iconicity: experimental approaches to form–meaning resemblances in language. *Language and Cognition*, 12(1), 1-14.
- Perlman, M., Dale, R., & Lupyan, G. (2015). Iconicity can ground the creation of vocal symbols. *Royal Society open science*, 2(8), 150152.
- Roberts, G. and Clark, R. (2020) Dispersion, communication, and alignment: An experimental study of the emergence of structure in combinatorial phonology. *Journal of Language Evolution* 5(2): 121–139.